



# 13 NORFOLK TITTLESHALL

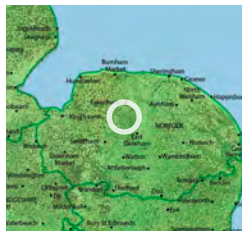
▶ Distance: 7¼ miles/11.7km ▶ Time: 3½ hours ▶ Grade: Moderate



The ruined church at Godwick medieval village.

PHOTO: PHOEBE TAPLIN

## PLAN YOUR WALK



### ROUTE

**Start/parking** Tittleshall's Millennium Green car park PE32 2PN, grid ref TF894211

**Is it for me?** Paths between points 4 and 6 can be overgrown. Otherwise, fairly easy going. Godwick village trail closed Saturday pm & Wednesdays  
**Stiles** 2

### PLANNING

**Nearest town** Fakenham  
**Refreshments** Village shop/weekday tea room in Mileham (01328 701268)  
**Public toilets** None  
**Public transport** Bus 32 runs from King's Lynn to Mileham (but not back)  
**Maps** OS Explorer 238; Landranger 132

Mileham. Go through gate opposite Burwood Hall to explore castle. Continue along The Street past Old Hall Farm. Don't miss church on R opposite Sycamore



CHOSEN BY...

**PHOEBE TAPLIN**

The remains of Mileham Castle and Godwick medieval village are historical highlights on this ramble through cornfields and pinewoods. In the church at Tittleshall there are elaborate Jacobean tombs and, linking them all, miles of peaceful Norfolk countryside.

### 1 Start

Turn L out of car park along lane (look in church). When road bends L, keep straight on footpath and follow it R and L around field, heading for farm. Beyond barn, turn L and R through farmyard R onto grassy track. Turn L on lane and R at footpath sign onto track

past Cokesford Cottage. Keep straight for nearly ½ mile. At post with pink-backed arrows, turn L onto field, joining Nar Valley Way.

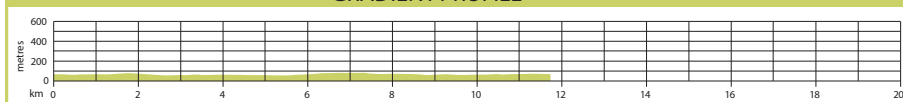
### 2 ¾ mile/1.2km

Follow hedge R. Continue, with trees on R, towards wood ahead. Turn L to waymarked post in far L corner of field. From corner of wood follow path diagonally R across field, heading just L of clump of trees. Keep straight, across (or around) corner of smaller field, towards footbridge. Turn L over bridge and R on track towards village. Turn L onto lane and follow it R onto The Street.

### 3 2 miles/3.25km

Turn L (shop is R) through

## GRADIENT PROFILE



► OS Explorer map 238 ► Buy maps at: [ordnancesurvey.co.uk/shop](http://ordnancesurvey.co.uk/shop)

House. Go on along pavement, leaving Nar Valley Way, past houses and trees (50m without pavement).

**4** **3 miles/5km**  
Turn L onto (rather overgrown) path between trees and ditch. Go through gate and keep straight. Near corner of small wood, cross stile R and bridge. Follow path (if any), parallel with telegraph poles, towards another small wood. At far end of trees, turn R beside wood and then L, with hedge on R, to reach road.

**5** **4 miles/6.5km**  
Turn R on lane and L at footpath sign opposite house. Reaching woods ahead, turn L to find hidden footbridge, leading R into trees. Fork R and follow path, bearing R near end to exit from far corner of wood. Go on along path through field, heading just L of trees ahead. Continue, with trees on R, and keep straight across field. Reaching hedge on far side, turn R along it. Continue on signed path through trees and turn sharp L at waymark. (If too overgrown, continue in field and, when path leads R to Whissonsett, turn back L to find junction).

**6** **5½ miles/9km**  
Follow path diagonally across fields. Cross footbridge L and continue in previous direction, through four more fields. Follow waymark over

bridge and go through wire gate and paddock (shut gates). Go on through third gate, over farm drive and kissing gate. Climb stile and follow fence towards barn. Public path continues past ruined church (permissive trail round site).

**7** **6½ miles/10.5km**  
Rejoining waymarked path beyond church, go through kissing gate and follow path diagonally L through field.

Go through gap in hedge and continue, forking diagonally L over field. Cross footbridge and turn L on lane back to car park. **CW**

**VIEW THE WALK ON  
OS MAPS ONLINE:**  
[lfto.com/cwroutes](http://lfto.com/cwroutes)

IN ASSOCIATION WITH



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DATE WALKED  
□ □ □ □ □ □ □ □ □ □

TIME TAKEN  
□ □ □ □ □ □ □ □ □ □

YOUR RATING  
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